

# Local Reasoning for Reconfigurable Distributed Systems

Emma Ahrens

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and Prof. Dr. Joost-Pieter Katoen

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<sup>1</sup>With support from Dr. Marius Bozga

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1. Separation Logic & BIP
2. BIP Configurations
3. Separation Logic on BIP
4. Reconfiguration Language & Reconfiguration Rules
5. Havoc Rules
6. Application on Token Ring

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2. BIP Configurations
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## Verification

If  $C$  is a program, then we specify assertions  $P$  and  $Q$  and prove:

$$\{ P \} C \{ Q \}.$$

# Separation Logic

- Extension of Hoare Logic

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2	7	11	4
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0    1    2    3

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- Architecture description language for component-based distributed systems

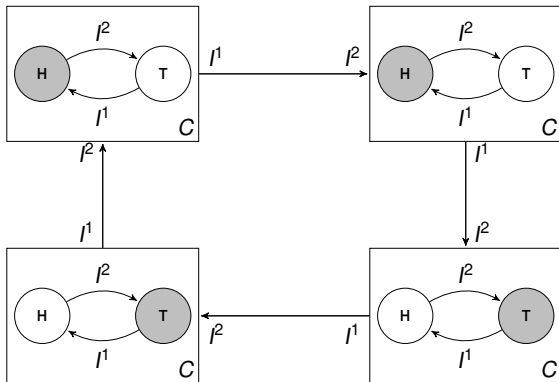
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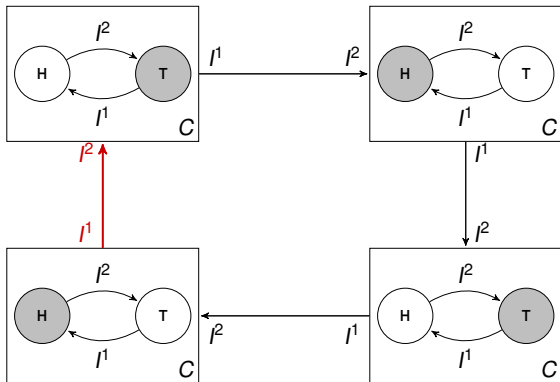


- Architecture description language for component-based distributed systems
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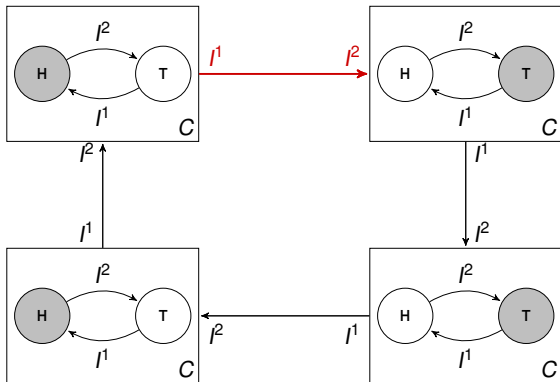
# Token Ring



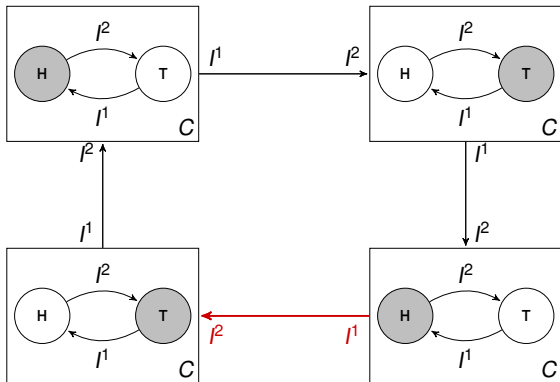
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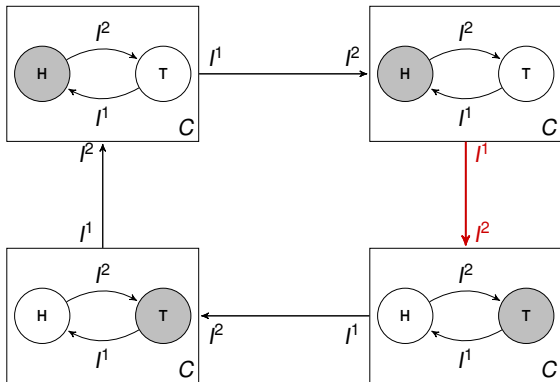
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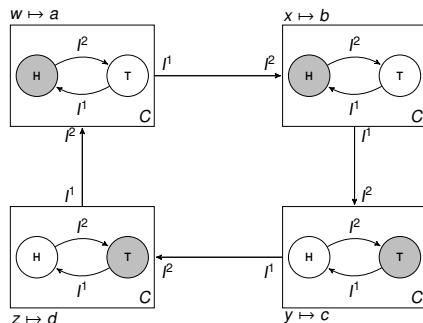
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# Verification of Reconfiguration Programs

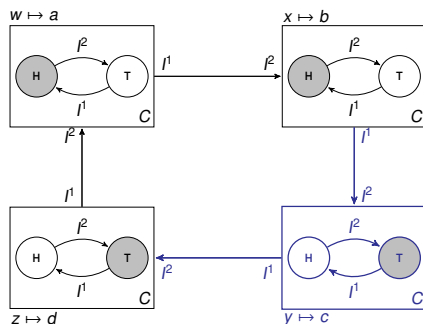


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1 with  $I(x, y) * C(y) * I(y, z) \wedge \text{state}(y, \tau)$  do
2   disconnect(I, y, z);
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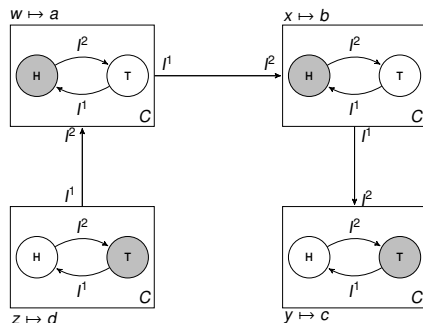
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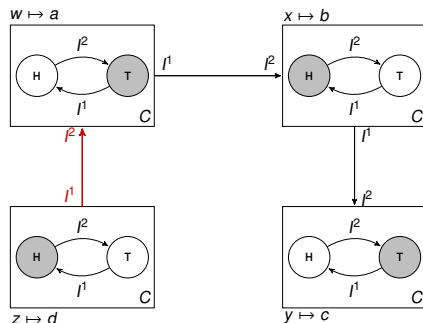


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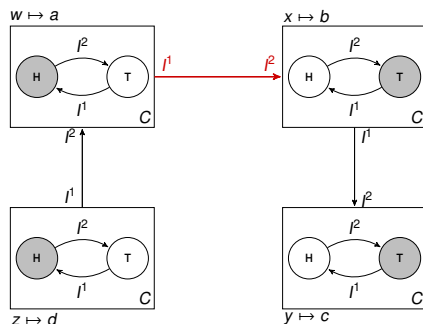


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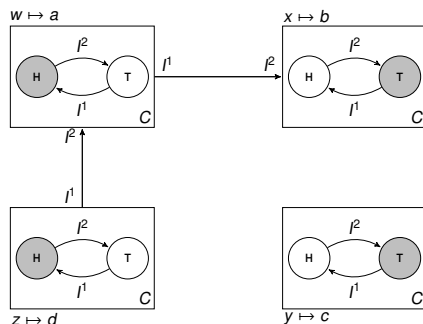


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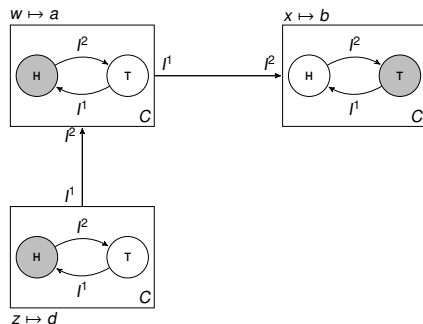


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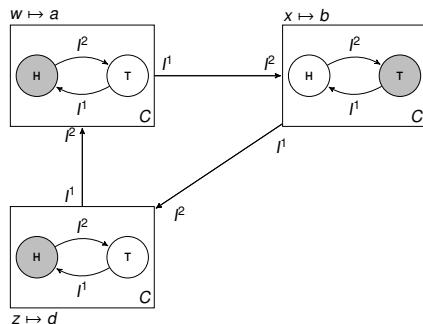


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To verify reconfiguration programs using Hoare logic, we need to

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To verify reconfiguration programs using Hoare logic, we need to

- define *BIP Configurations*,
- define *Separation Logic* on BIP configurations,
- define *Reconfiguration Language*, and
- specify inference rules and prove their soundness.

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## Definition

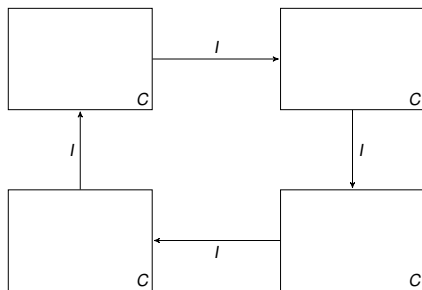
The *signature* of a BIP system is

$$\langle C, \mathcal{I} \rangle = \langle C_1, \dots, C_n, I_1, \dots, I_m \rangle,$$

where

- $C = \{C_1, \dots, C_n\}$  is a finite set of component symbols with arity 1, and
- $\mathcal{I} = \{I_1, \dots, I_m\}$  is a finite set of interaction symbols with arity  $\alpha(I_j) \geq 2$  for each  $I_j \in \mathcal{I}$ .

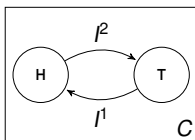
# Signature



## Token Ring

- Only one component type  $C$  and one interaction type  $I$  with arity  $\alpha(I) = 2$ .
- The signature is  $\langle C, I \rangle$ .

# Components



## Definition

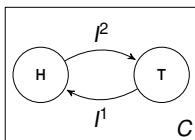
The *component type*  $C_i \in C$  is associated to

$$(\mathcal{S}_i, \mathcal{P}_i, \mathbf{s}_i^0, \rightsquigarrow_i),$$

where

- $\mathcal{S}_i$  is a finite set of states,

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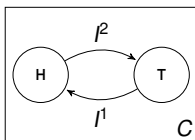
The *component type*  $C_i \in C$  is associated to

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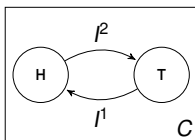
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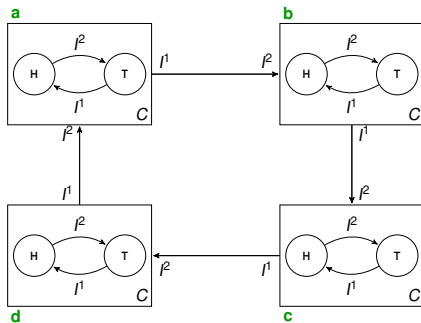
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- $\rightsquigarrow_i \subseteq \mathbb{S}_i \times \mathbb{P}_i \times \mathbb{S}_i$  is a finite set of transition rules.

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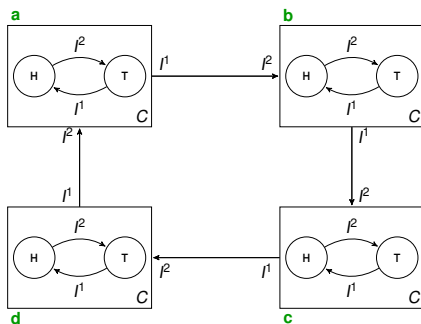
A BIP system is  $\mathfrak{G} := \langle C_1^{\mathfrak{G}}, \dots, C_n^{\mathfrak{G}}, I_1^{\mathfrak{G}}, \dots, I_m^{\mathfrak{G}} \rangle$ , where

- $C_i^{\mathfrak{G}} \subseteq \mathcal{U}$ ,  $1 \leq i \leq n$ , are relations over the universe  $\mathcal{U}$  with arity 1, and
- $I_j^{\mathfrak{G}} \subseteq \mathcal{U}^{\alpha(j)}$ ,  $1 \leq j \leq m$ , are relations over the universe  $\mathcal{U}$  with arity  $\alpha(j)$ .

# Token Ring as BIP System



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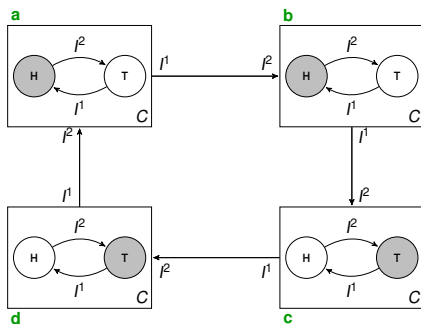


This system can be written as

$$\mathfrak{S} = \langle C^{\mathfrak{S}} = \{a, b, c, d\}, I^{\mathfrak{S}} = \{(a, b), (b, c), (c, d), (d, a)\} \rangle$$

for pairwise distinct elements  $a, b, c, d \in \mathcal{U}$ .

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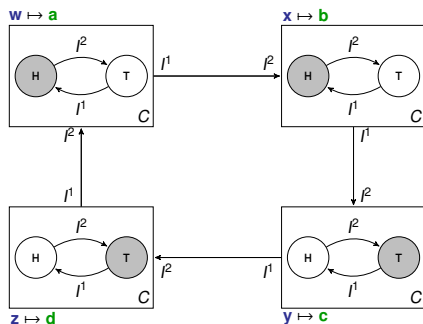


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# BIP Configurations

## Definition

Let  $\mathbb{S} = \bigcup_{i=1}^n \mathbb{S}_i$ . A *state snapshot* is a function

$$\varsigma : \mathcal{U} \times \mathcal{C} \rightarrow \mathbb{S},$$

where  $\varsigma(u, C_i) \in \mathbb{S}_i$  for every  $1 \leq i \leq n$ .

# BIP Configurations

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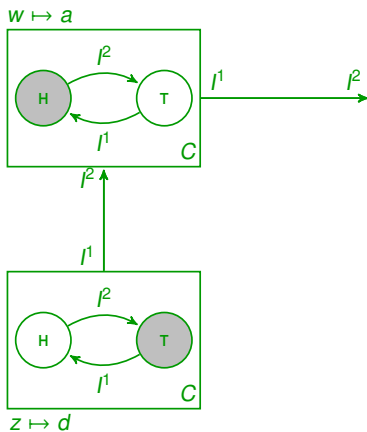
A *BIP Configuration* is a triple  $(\mathfrak{G}, \zeta, \nu)$ , where

- $\mathfrak{G}$  is a BIP system,
- $\zeta$  is a state snapshot, and
- $\nu : \mathcal{V} \rightarrow \mathcal{U}$  maps each variable to an element in the universe.

Set of configurations  $\Sigma_{\langle \mathcal{C}, \mathcal{I} \rangle}$ .

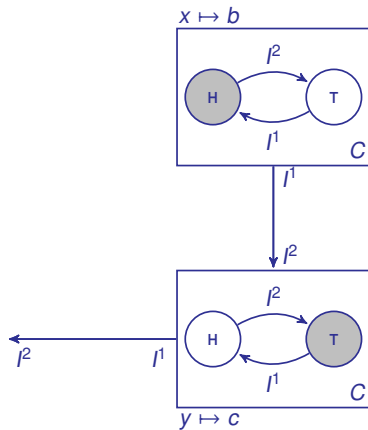


# Separation Algebra



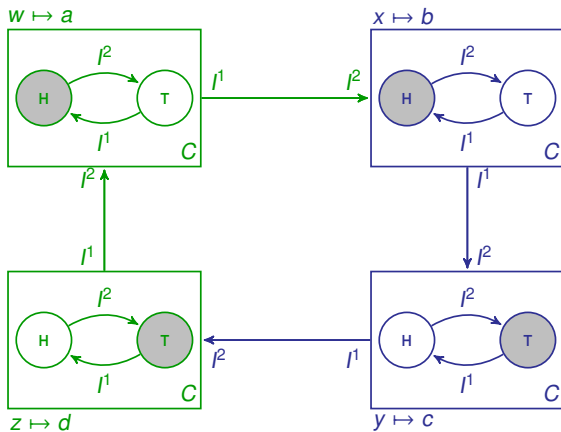
$(\mathfrak{S}_0, \mathfrak{S}, \nu)$

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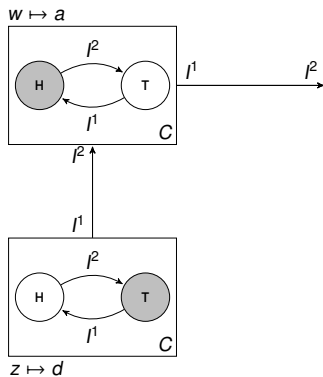
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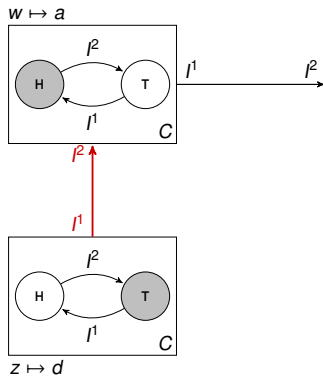


$$(\mathfrak{S}_0, \mathcal{S}, \nu) \bullet (\mathfrak{S}_1, \mathcal{S}, \nu)$$

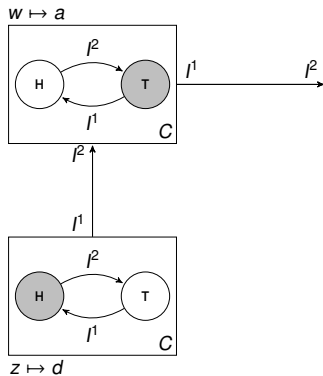
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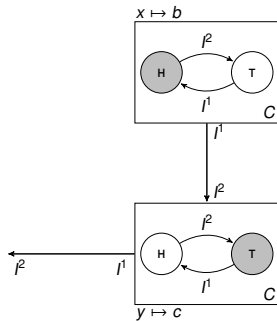
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# Separation Logic on BIP

$$\phi ::= \text{emp} \mid C_i(x) \mid I_j(x_1, \dots, x_{\alpha(j)}) \mid \text{state}(x, s) \mid A(t_1, \dots, t_{\alpha(A)}) \mid$$
$$\text{true} \mid \neg\phi \mid \phi * \psi \mid \phi \wedge \psi \mid \exists x. \phi,$$

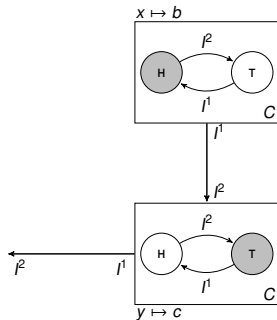


# Semantics of Separation Logic on BIP



$$(\mathfrak{S}, \mathcal{S}, \nu) \models C(x) * I(x, y) * C(y) * I(y, z)$$

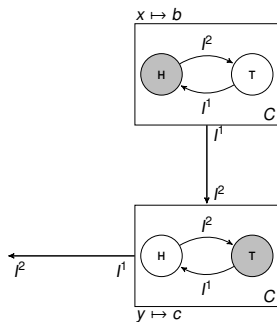
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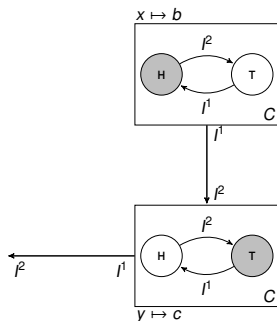


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$(\mathfrak{S}, \mathcal{S}, \nu) \models C(x) * I(x, y) * \text{true} \wedge \text{state}(x, \mathfrak{h}) \wedge \text{state}(y, \mathfrak{t})$

# Inductive Predicates

$\text{chain}(x, x) \leftarrow \text{emp},$

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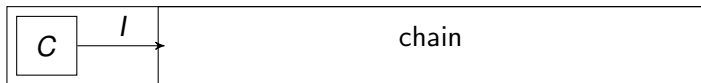
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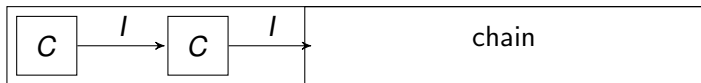
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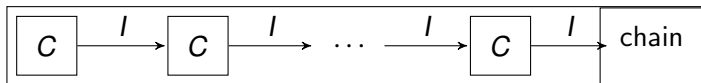




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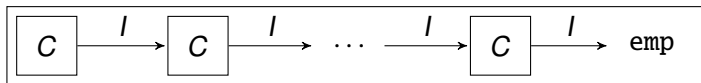
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# Reconfiguration Language on BIP

$$\begin{aligned} \ell ::= & \text{new}(C_i, x) \mid \text{delete}(C_i, x) \mid \text{connect}(I_j, x_1, \dots, x_{\alpha(j)}) \mid \\ & \text{disconnect}(I_j, x_1, \dots, x_{\alpha(j)}) \mid \text{skip} \mid \\ & \text{when } \phi \text{ do } \ell \mid \text{with } \psi \text{ do } \ell \mid \ell; \ell' \mid \ell + \ell' \mid \ell^* \end{aligned}$$

# Hoare Triple

## Hoare Triple

For  $P, Q \in \text{SL}_{\mathcal{R}}^{\text{BIP}}\langle C, \mathcal{I} \rangle$ ,  $\ell \in \mathcal{L}\langle C, \mathcal{I} \rangle$ :

$$\{P\} \ell \{Q\}.$$

## Valid Hoare Triple

For all  $(\mathfrak{S}, \mathfrak{s}, \nu) \in \Sigma_{\langle C, \mathcal{I} \rangle}$

$$(\mathfrak{S}, \mathfrak{s}, \nu) \models P \text{ implies } (\mathfrak{S}', \mathfrak{s}', \nu') \models Q$$

for all  $(\mathfrak{S}', \mathfrak{s}', \nu') \in \llbracket \ell \rrbracket(\mathfrak{S}, \mathfrak{s}, \nu)$ .

# Semantics of Reconfiguration Language on BIP

- $\text{new}(C_i, x)$   
 $\Rightarrow \{ \text{emp} \} \text{new}(C_i, x) \{ C_i(x) \wedge \text{state}(x, s_i^0) \}$

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 $\Rightarrow \{ \text{emp} \} \text{connect}(I_j, x_1, \dots, x_{\alpha(j)}) \{ I_j(x_1, \dots, x_{\alpha(j)}) \}$



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- $\text{skip}$   
 $\Rightarrow \{ P \} \text{skip} \{ P \}$

# Semantics of Reconfiguration Language on BIP

- when  $\phi$  do  $\ell$

$$\Rightarrow \frac{\{P \wedge \phi\} \ell \{Q\}}{\{P\} \text{ when } \phi \text{ do } \ell \{Q\}}$$

# Semantics of Reconfiguration Language on BIP

- when  $\phi$  do  $\ell$

$$\Rightarrow \frac{\{ P \wedge \phi \} \ell \{ Q \}}{\{ P \} \text{ when } \phi \text{ do } \ell \{ Q \}}$$

- with  $\psi$  do  $\ell$

$$\Rightarrow \frac{\{ \exists y_1, \dots, y_i. P \wedge \psi[x_1/y_1, \dots, x_i/y_i] * \text{true} \} \ell \{ Q \}}{\{ P \} \text{ with } \psi \text{ do } \ell \{ Q \},}$$

where  $\{x_1, \dots, x_i\} \subseteq \text{fv}(\psi)$  and  $y_1, \dots, y_n \in \mathcal{V}$ ,

# Structural Reconfiguration Rules

$$\frac{\{P\} \ell_0 \{P'\} \quad \{P'\} \text{havoc} \{Q'\} \quad \{Q'\} \ell_1 \{Q\}}{\{P\} \ell_0; \ell_1 \{Q\},}$$

# Structural Reconfiguration Rules

$$\frac{\{P\} \ell_0 \{P'\} \quad \{P'\} \text{havoc} \{Q'\} \quad \{Q'\} \ell_1 \{Q\}}{\{P\} \ell_0; \ell_1 \{Q\},}$$

$$\frac{\{P\} \ell_0 \{Q\} \quad \{P\} \ell_1 \{Q\}}{\{P\} \ell_0 + \ell_1 \{Q\},}$$

# Structural Reconfiguration Rules

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$$\frac{\{P\} \ell_0 \{Q\} \quad \{P\} \ell_1 \{Q\}}{\{P\} \ell_0 + \ell_1 \{Q\},} \quad \frac{\{P\} \ell \{P\} \quad \{P\} \text{havoc} \{P\}}{\{P\} \ell^* \{P\},}$$

# Frame Rule

$$\frac{\{P\} \ell \{Q\}}{\{P * F\} \ell \{Q * F\}}$$

where

- $\text{Modifies}(\ell) \cap \text{fv}(F) = \emptyset$ ,
- $\ell$  does not contain with  $\psi$  do, sequential composition, and the Kleene operator.



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where

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## Theorem

The reconfiguration rules are sound.

# Table of Contents

1. Separation Logic & BIP
2. BIP Configurations
3. Separation Logic on BIP
4. Reconfiguration Language & Reconfiguration Rules
- 5. Havoc Rules**
6. Application on Token Ring

# Havoc Triple

## Havoc Triple

For  $P, Q \in \text{SL}_{\mathcal{R}}^{\text{BIP}}\langle C, \mathcal{I} \rangle$  and  $L$  is language over alphabet  $\Sigma$ :

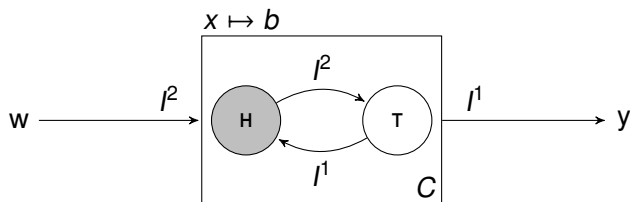
$$\{ P \} L \{ Q \}.$$

## Valid Havoc Triple

For all  $(\mathfrak{S}, \mathcal{S}, \nu), (\mathfrak{S}, \mathcal{S}', \nu) \in \Sigma_{\langle C, \mathcal{I} \rangle}$

$(\mathfrak{S}, \mathcal{S}, \nu) \models P$  and  $(\mathfrak{S}, \mathcal{S}, \nu) \xrightarrow{w}_o (\mathfrak{S}, \mathcal{S}', \nu)$  for some  $w \in L$   
implies  $(\mathfrak{S}, \mathcal{S}', \nu) \models Q$ .

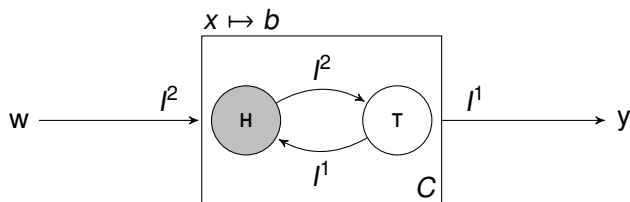
# Examples of Havoc Triples



$$P := I(w, x) * C(x) * I(x, y)$$

$$\{ P \wedge \text{state}(x, H) \} I(w, x) \{ P \wedge \text{state}(x, T) \}$$

# Examples of Havoc Triples

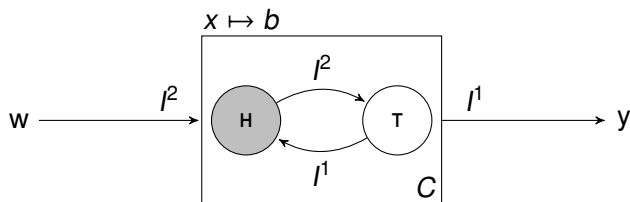


$$P := I(w, x) * C(x) * I(x, y)$$

$$\{ P \wedge \text{state}(x, H) \} I(w, x) \{ P \wedge \text{state}(x, T) \}$$

$$\{ P \wedge \text{state}(x, H) \} I(x, y) \{ \text{false} \}$$

# Examples of Havoc Triples



$$P := I(w, x) * C(x) * I(x, y)$$

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$$\{ P \wedge \text{state}(x, H) \} I(x, y) \{ \text{false} \}$$

$$\{ P \wedge \text{state}(x, H) \} (I(w, x) \cdot I(x, y))^* \{ P \wedge \text{state}(x, H) \}$$

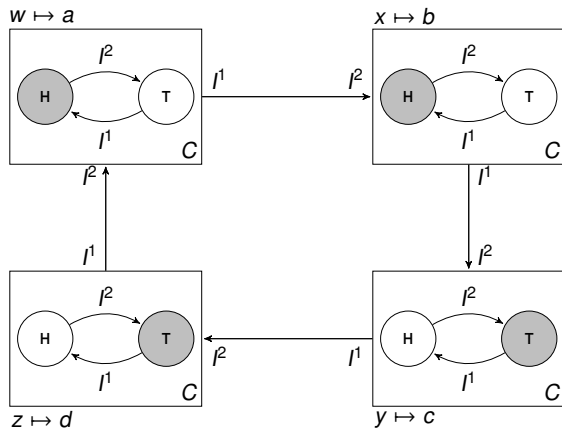
## Selection of Havoc Rules

$$\frac{}{\{P\} \epsilon \{P\}} (\epsilon)$$

$$\frac{\{P\} L_1 \{Q\} \quad \{Q\} L_2 \{R\}}{\{P\} L_1 \cdot L_2 \{R\}} (\cdot)$$

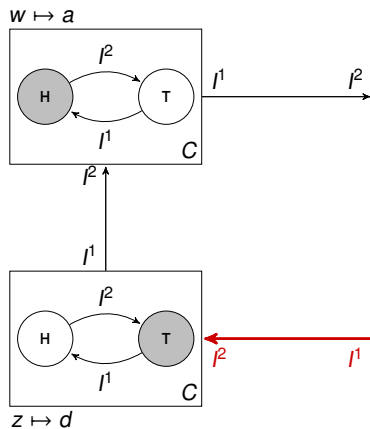
$$\frac{\{P\} L_1 \{Q\} \quad \{P\} L_2 \{Q\}}{\{P\} L_1 \cup L_2 \{R\}} (\cup)$$

$$\frac{\{P\} L \{P\}}{\{P\} L^* \{P\}} (*)$$

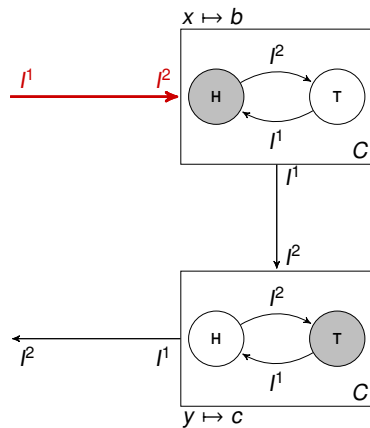




# Frontier



# Frontier



# Composition Rule

$$\frac{\begin{array}{l} \{ P_1 * \mathcal{F} (P_1, P_2) \} L_1 \{ Q_1 * \mathcal{F} (P_1, P_2) \} \\ \{ P_2 * \mathcal{F} (P_2, P_1) \} L_2 \{ Q_2 * \mathcal{F} (P_2, P_1) \} \end{array}}{\{ P_1 * P_2 \} L_1 \bowtie L_2 \{ Q_1 * Q_2 \}} \quad (\bowtie)$$

# Composition Rule

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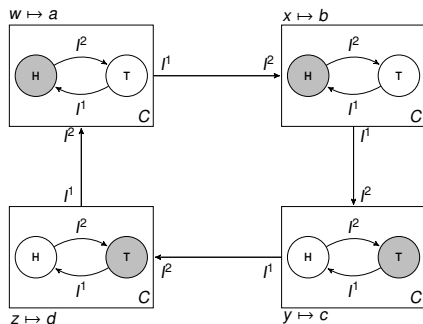
## Theorem

The havoc rules are sound.

# Table of Contents

1. Separation Logic & BIP
2. BIP Configurations
3. Separation Logic on BIP
4. Reconfiguration Language & Reconfiguration Rules
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- 6. Application on Token Ring**

# Application on Token Ring

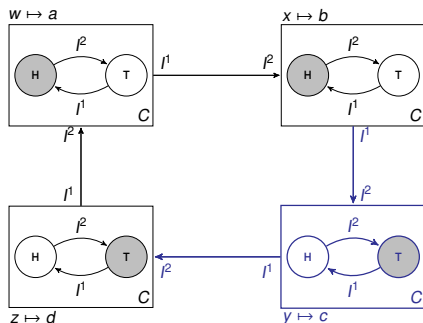


---

```
1 with  $I(x, y) * C(y) * I(y, z) \wedge \text{state}(y, \tau)$  do
2   disconnect(I, y, z);
3   disconnect(I, x, y);
4   delete(C, y);
5   connect(I, x, z)
```

---

# Application on Token Ring

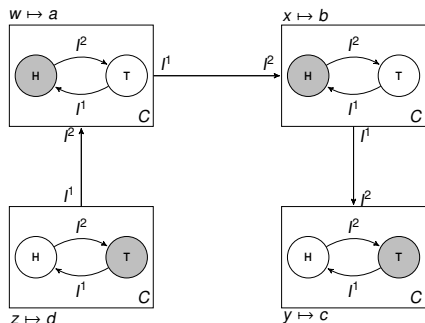


---

```
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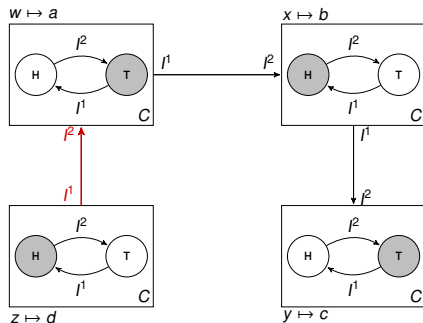
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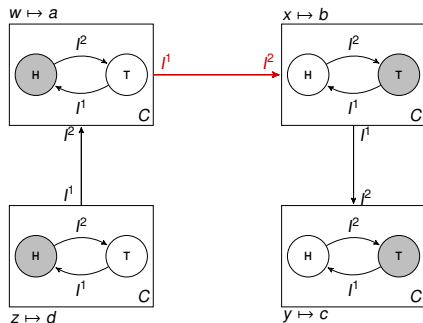


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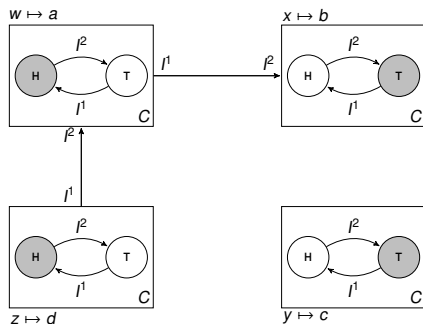


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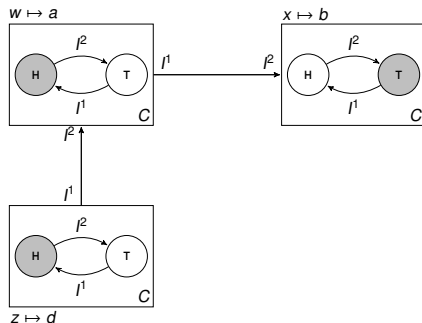


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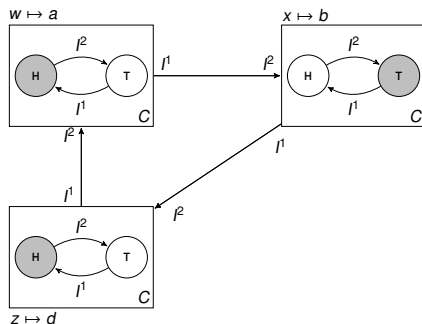


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```

---

# Correctness of Reconfiguration Program

## Theorem

The reconfiguration program  $P_{\text{delete}}$  is correct, meaning that

$$\{ \text{token\_ring}^T(a) \} P_{\text{delete}} \{ \text{token\_ring}(a) \}.$$

## Correctness of Reconfiguration Program

$F := [\text{chain}^*(z, x, h - 1, t) \wedge \text{state}(x, h)] \vee [\text{chain}^*(z, x, h, t - 1) \wedge \text{state}(x, t)]$

{ token\_ring<sup>T</sup>(a) }

{  $\exists x, y, z. C(x) * I(x, y) * C(y) * I(y, z) * F \wedge \text{state}(y, \tau)$  }

**with**  $I(x, y) * C(y) * I(y, z) \wedge \text{state}(y, \tau)$  **do**

**disconnect** (I, y, z)

{  $C(x) * I(x, y) * C(y) * F \wedge \text{state}(y, \tau)$  }

**havoc**

{  $C(x) * I(x, y) * C(y) * F \wedge \text{state}(y, \tau)$  }

**disconnect** (I, x, y)

{  $C(x) * C(y) * F \wedge \text{state}(y, \tau)$  }

**havoc**

{  $C(x) * C(y) * F \wedge \text{state}(y, \tau)$  }

**delete** (C, y)

{  $C(x) * F$  }

**havoc**

{  $C(x) * F$  }

**connect** (I, x, z)

{  $C(x) * I(x, z) * F$  }

{ token\_ring(x) }

# Conclusion

## Achievements

- BIP Configurations
- Separation Logic on BIP
- Reconfiguration Language on BIP
- Inference rules
- Correctness of reconfiguration programs on token rings  $\rightarrow$  the resulting configuration is still deadlock-free

## Future Work

- Completeness of inference rules
- Apply on *dining philosophers* problem
- Proof correctness of reconfiguration programs for other systems
- Automate proofs



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